



JETT VAULTZ

2D Animator, Character Layout Artist

artvaultz.com
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EXPERIENCE

- September 2023 - Present **Freelance Character Designer**
Titmouse
- December 2022 - August 2024 **Character Layout Artist**
Powerhouse Animation Studios
(Freelance Nov 2021 - Nov 2022) Redrawing characters in rough storyboard panels so that they are tight and on-model.
Making model adjustments to animation, and tie-downs.
- February - November 2022 **2D Retake Animator**
Titmouse
- December 2020 - February 2022 **Character Designer**
Titmouse
(Freelance Sep 2020 - Nov 2020) Also provided some pre-vis character designs, as well as draw-overs for animation.
- April - May 2021 **Freelance 2D Animator**
Titmouse
2nd key and tie-down animation.
- August - October 2020 **2D Animation Intern**
Ja Film - Aarhus, Denmark
Explored character expressions and special poses.
Assisted lead character designer with layouts and turns of character designs.
Animated pencil tests for characters.

PROFICIENCIES

Skills

- 2D Hand-drawn Animation • Character Animation / Turns / Expressions • Drawing
- Bookbinding • Woodworking • Clay Sculpture • TIG Welding • Stone Letter carving

Languages & Software

- Clip Studio Paint • TVPaint • Adobe Photoshop • Storyboard Pro (learning) • Javascript / P5js • Python • Arduino • HTML / CSS • LaTeX • Windows / Unix / Mac OS
- Google Apps Script / Sheets / Forms
- Danish - Intermediate
Korean - Beginner

EDUCATION

BFA in Drawing and Electronic & Time-based Media, Minor in Physical Computing

Carnegie Mellon University - Pittsburgh, PA | May 2020
Dean's List | Fall 2018, Spring 2019
Carnegie Mellon Pipes and Drums (snare drum) | Fall 2017 - Present

Natural Science Program: Mathematics and Computer Science

Roskilde University - Roskilde, Denmark | Fall 2014

- "Speech-to-text: A Computer's Guide to the Human Language" | Co-writer | Fall 2014
First Semester Project Course